



Connect the numbered dots (circles and squares) in order. Finish the tile by connecting the last number to the first. Try to make a curved line through circle points and a sharp vertex at a square point. Now connect the remaining dots to complete the copies!
 Dragon Tessellation (c) Robert Fathauer, <http://www.tesselations.com>
 Tessel-Dot-to-Dot (c) Sandpiper Software Inc., All Rights Reserved. www.TesselManiac.com